

# 3D Architecture Visualization Track

Using: SketchUp, V-Ray, Lumion, LayOut, Enscape

#### **DESCRIPTION**

SketchUp is a powerful free graphic modeling tool that Energy Logic has successfully adopted to streamline the from-plans rating take-off process for our clients. It has proven to be a strong tool when reviewing probationary ratings and performing quality assurance. This training is designed to familiarize you with SketchUp tool and provide you with practice designing a model using the tool. Then we will use the scripts developed by Energy Logic to generate a report designed for easy input into REM/Rate. Using SketchUp will improve your speed and accuracy in performing.

V-Ray for SketchUp is Plug- in render engine for sketch, it converts the model into real photo by editing in (Materials - Lighting - Mapping) it takes paths to get your model rendered by trying and error.

- Covers the techniques of modeling and building skinning
- Covers the basic workflow of rendering simple scene with V-Ray for SketchUp.
- Covers ways to use a variety of V-Ray Lights for both day and night renders for an exterior scene.
- Discusses the Quality of materials in V-Ray for SketchUp.
- Covers the basics on using Sun and Sky Aerial Perspective in V-Ray for SketchUp.
- Covers the full Usage of Lumion in creating 3D scenes and animations.
- What is the best techniques for animations and post productions

# **OBJECTIVES**

Enable trainees to do the following:

- Knows all the Requirements to create 3D modeling using SketchUp
- The students will be armed with the background and knowledge to apply Vary for
- SketchUp: Students will learn how to create, edit and modify Materials, lights and render
- The 3D shots by 5SRW system rendering module
- Learning how to rendering still Images and Animation using Lumion

# **PREREQUISITES**

- Basic knowledge and skills about using AutoCAD or Revit
- Architecture Background would a must

### **GRADING**

Attendance 40%

Assignments 60% (Workshops & Projects)

To pass the course and receive CAD MASTERS certificate you should:

- Attend at least 80% of course hours
- Score more than 70% as a total score + Technical evaluation by the instructor







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# **Diploma Outline:**

# SketchUp 3D Modeling

- SketchUp large toolset essentials II Modeling techniques
- Advanced techniques Export from : 3D Max, CAD, Rhino and Revit
- Materials Cameras files bar Draw tools
- Large tool set + section plane +components + scenes + views+ exporting 2d and 3d
- Materials+ preferences +shadows + GEO LOCATION

# V-Ray for SketchUp

#### <u>Understanding the V-Ray for SketchUp Environment and 5SRW</u>

- Introduction to V-Ray for SketchUp
- The Ribbon and Application menu
- Introduction to V-Ray for SketchUp
- V-Ray framing system
- **Using Templates and Parameters**

#### **Introduction to framing and Cameras**

- Import and Export Format
- Create advanced Camera tools
- · What is Physical Camera in vary
- The render output and Camera
- Aspect ratio and Focal Length
- Fix over exposures with V-Ray Frame Buffer

#### **Lightings**

- How V-Ray Light works
- How V-Ray IES works
- How to light with HDRIs
- How to light with Rectangle light
- Create a light balance for exteriors, using V-Ray Real Time (RT)
- How to create an interior light hierarchy mixing IES and V-Ray Lights
- How to use Sphere Light
- V-Ray Dome + V-Ray Sky

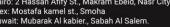
#### **Materials**

- Material Editor, Categories and V-Ray workspace
- Bump, Reflection, refraction and mapping
- **Understand Color Mapping**
- Texture editor and parameters.
- V-Ray texture editor materials
- Create materials for Carpets and Curtains
- Use V-Ray Reflections
- Complex materials using reflection/Glossy maps
- V-Ray Light material, Wood and Pool material.























SketchUp











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#### Final render

- How to use V-Ray Lens controls to create Bloom & Glare
- V-Ray settings of render
- Presets and ambient occlusion
- V-Ray swarm system
- Use the Render Elements

#### Workshops

- Exterior workshop rendering trial
- Interior workshop rendering trial

# Lumion



- Fast Production: Lumion offers fast rendering capabilities compared to other software, allowing designers to produce images and videos of their projects in a short time.
- Realistic Outputs: The software provides high-quality outputs with realistic lighting, shadows, and textures, making the designs look very close to reality.
- Animation and Video Production: Lumion provides tools to animate elements within the design and produce engaging videos, helping architects visually convey ideas and concepts to clients.
- Integration with Design Software: Lumion seamlessly integrates with popular architectural design software such as AutoCAD, Revit, and SketchUp, enabling designers to transition smoothly from the design phase to rendering.
- Customization and Variety: The software offers an extensive library of ready-made elements such as plants, people, vehicles, and furniture, allowing for customization of designs to meet the specific needs of each project.
- Ease of Use: Lumion features a user-friendly interface that is suitable for architects and designers, allowing users to learn quickly and produce designs with ease.
- Continuous Updates: Lumion provides regular updates that introduce new features and performance improvements, ensuring the software remains a powerful and modern tool in architectural rendering.

# LayOut

LayOut allows for the creation of shop drawings for any project, Whether *interior* or *exterior*.



This is achieved by generating sections in SketchUp and exporting the file to LayOut for further refinement.

- Within LayOut, users can utilize the Scrapbook feature to add components like arrows, people, plants, furniture, and more to enhance the presentation.
- The program provides tools for text, dimensions, and labels, ensuring clarity and precision in the drawings.
- LayOut also supports image integration, allowing the addition of regular photos or rendered images to clarify specific materials used in the project.
- Files can be exported as images in various formats or as complete PDF documents.

# Advantages of LayOut:

Speed and ease of use, higher quality output with improved material rendering.

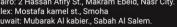


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# **Enscape**

Enscape is a real-time rendering tool, constantly updating Its features to provide live render previews. Key aspects include:



- Explanation of material types, focusing on properties like albedo, diffuse, reflection, and deflection for materials like glass and curtains that require transparency or reflection effects.
- Detailed instructions on handling lighting objects and their effects on different scenes.
- A large asset library, available both online and offline, with some components compatible with V-Ray (approximately 8GB). For instance, while rendering in V-Ray, users can import Enscape assets with their respective materials directly into V-Ray. However, the reverse is not possible.
- The latest version of Enscape includes an AI Enhancer feature, which uses artificial intelligence to process elements like grass and people, improving overall image quality and realism.
- Users also learn to create animations, whether for interior or exterior scenes, and how to compile and refine these animations using programs like CapCut or Camtasia.



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